Name:	Class:	
HOW TO SLAY A DRAGO	N	
Purpose: The purpose of this experiment is to determine the most efficient type or	f weapon to use to slay a	
dragon	r weapon to use to stay a	
 Equipment: 10 dragons 20 knights battle arena stopwatch a variety of medieval weaponry (see data) 	Inter Diligen Statement State Solids French States	
Hypothesis:	Substitution Subst	
After reading the procedure, I think the use of (choose from sharp, blunt, or airborne) weapons will most efficiently slay a dragon.		
Procedure:		
 Release a dragon into the battle arena. Provide the knight with a weapon (none for control). Let the knight into the battle arena to attempt to slay the dragon and start the timer. If the knight is "no longer able to participate" let another knight into the arena. Continue providing knights, one at a time, until the dragon has been slain. Stop the timer. Repeat with the remaining weapons. 		
 Note: There are several safety precautions to consider: Knights should wear chainmail armor and metal helmets. Dragons breathe fire; long hair should be tied back. Many of the weapons have sharp edges; caution should be t 	aken while handling them.	
Variables:		
Please indicate the variables from the experiment:		

ricuse maiente the varie	ables from the experiment.	
Independent Variable:		
Dependent Variable:		
Constant Conditions:		

Observations:

Category of Weapon	Weapon	Time to Slay Dragon	
None	None		
	Sword		
Sharp	Sickle		
	Katar		
Blunt	Mace		
	Warhammer		
	Maul		
Airborne	Arrow		
	Trubechet		
	Spear		

Written observations:		

Discussion:

On a separate piece of paper answer the following questions:

- 1. Were there any sources of error in this experiment? If so, list some.
- 2. Did any of the weapons prove difficult to use? If so, explain why.
- 3. What factors of the experiment could be changed to make the slaying of a dragon more efficient?

Conclusion:

Did you prove your hypothesis?	Why do you think this is?